

Thomas Bourgeois

www.troopa.fr

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2D Artist

Employment Experience

2011-2016

2D Artist

2D Freelance Artist, Lyon.

- 2D Art (concept/illustration/animation/UI) for many game projects, on different platforms such as Nintendo 3DS, iOS, Android, PC & MAC in collaboration with Game or SeriousGame Studios working for Disney/ Aéroports de Paris/ Orange/ Nickelodeon/ Proximus/ Nintendo and others.
- Graphic Design for education and medicine.
- Motion design for advertising and education, animated banners and animated cartoons for children.

2006-2011

Graphic Designer

Mobitween, Paris.

- Artist on StreetDuel, best Flash multiplayer convergent game for the international Gaming Awards in 2006
- Illustrations, animation of 90 casual Flash games
- Visual identity, design of Flash websites
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2003-2005

Graphic Designer

CGConseil, Lyon.

- Illustrations and animations for educative projects on CDRom (Felix the Cat/TF1/AdamsFamily)
- Design of flash websites

2001 -2003

Graphic Designer

Freelance Artist, Lyon.

- My School project diploma flash children's website, la Galaxie Bodof, is awarded at the Milia 2001, in Cannes.
- Webdesign
- Handpainted frescos for special events.

Education

2001

Graphic Design Diploma (4 years)

Emile Cohl Art's School. Lyon FRANCE

1997

School of Applied Arts
Lycée Léonard de Vinci. Villefontaine FRANCE

1996

Baccalauréat in Literature (French high school diploma)
Externat Sainte Marie. La Verpillière FRANCE.

Skills

Software

Adobe Photoshop/Illustrator/Flash/Animate,
Spine, Unity 3D, SketchbookPro.

Skills

Various abilities in illustration, conception
and animation.

Languages

French
English
German
Chinese

Mother Tongue.
Spoken and written.
School level.
Elementary.

Hobbies

Retrogaming, music, nature.